

Magnetic Materials Game

Instructions

The aim of the game is to be the player with the most points when a player first reaches the 'Finish' space.

You will need one counter per player and a 1-6 dice.

- All players place their counters on the 'Start' space.
- Roll a dice and move along the board the number of spaces shown on the dice.
- If you land on a space with a picture of a material or object that is attracted to a magnet, you get one point.
- If you land on a space with a picture of a material or object that is not attracted to magnets, you lose 1 point.
- Keep track of your points so you can see who has got the most points at the end of the game.

